

Drugstore Cowboys

Not the brightest gang, they ripped off the Jade Dragon. Top Hat is the nominal leader.

Attr: Agil d6; Sm d4; Spir d6; Str d6; Vigor d8

Skills: Fighting d6; Intimidate d4; Notice d4; Shooting d6

Pace: 6; **Parry:** 5; **Toughness:** 7

Hind/Edge: Greedy, Mean. Brawny, Steady Hands

Gear: Knife (Str+d4), Frontier Nine Pistol (12/24/48, 1rof, 9sh, 2d6) or Ranch King Rifle (24/48/96, 1rof, 10sh, 2d8), Cowboy Hat, Frontier Duster, Horse with Tack, Saddlebags.

Jade Dragon Tong Fighters

These silent brawlers are fiercely loyal to Johnny Lo, the leader of the Jade Dragon Tong.

Attr: Agil d8; Sm d6; Spir d6; Str d6; Vigor d6

Skills: Climbing d6; Fighting d8; Intimidate d6; Notice d6; Stealth d8; Throwing d8

Pace: 6; **Parry:** 6; **Toughness:** 5

Hind/Edge: Code of Honor, Loyal. Ambidextrous, Two-Fisted (2 attacks, no penalty), Martial Artist (+d4)

Gear: Fists (d6+d4@), Shuriken (4/8/16 2d6), headband.

Move: Disarm attack at -2, Str check to hold on to weapon.

Niska's Goons

Loyal out of fear or devotion, these guys act as Niska's enforcers. They aren't well paid and could be bribed.

Attr: Agil d8; Sm d4; Spir d6; Str d8; Vigor d6

Skills: Fighting d8; Intimidation d8; Notice d6; Shoot d8

Pace: 6; **Parry:** 6; **Toughness:** 7(2)

Hind/Edge: Greedy, Mean. First Strike, No Mercy (Reroll damage), Rock&Roll (No move, no auto-fire penalty)

Gear: Fist (1d8), Knife (1d8+1d4), Assault Rifle (24/48/96, 2d8, 3Rof, 25sh, AP2), Pistol (12/24/48, 2d6, 8 shots), 1 extra clip each

Move: Auto-fire 1/3 clip to suppress an area.

Purple Bellies (Alliance Soldiers)

With the war long over, Alliance soldiers are getting softer, stuck on garrison duty.

Attr: Agil d6; Sm d6; Spir d4; Str d8; Vigor d6

Skills: Fighting d6; Intimidate d4; Notice d6; Shooting d6

Pace: 6; **Parry:** 5; **Toughness:** 5 (Arm: 9, 13 vs. bullets)

Hind/Edge: Bored (seek amusement in fun or fights), Greedy. First Strike, Rock&Roll (No move, no auto-fire penalty)

Off-Duty Gear: Fist (1d8), casual fatigues, boots, Knife (1d8+1d4)

Active Gear: Assault Rifle (24/48/96, 2d8, 3rof, 25sh, AP2), Pistol (12/24/48, 2d6, 8sh), two extra magazines for each, Radio, Kevlar Body Armor/Helmet (+4, +8vs bullets)

Iron Ring Boxer

This tough guy is always eager for a fight to avenge imagined slights of disrespect. (Seasoned)

Attr: Agil d8; Sm d4; Spir d6; Str d8; Vigor d8

Skills: Fight d10; Intimidate d6; Notice d4; Taunt d4

Pace: 6; **Parry:** 7; **Toughness:** 7; **Cards:** 6+

Hind/Edge: Arrogant, Famous, Stubborn. Block, Brawler, Brawny, Quick, Two-Fisted (2attacks with no Multi-action Penalty)

Gear: Lethal Fists (d8+2 each, -2 left hand penalty)

Constables

These regular beat cops in Border world towns and cities just try to keep the worst elements in line.

Attr: Agil d6; Sm d4; Spir d6; Str d8; Vigor d6

Skills: Driving d4; Fighting d6; Intimidation d6; Notice d6; Shooting d6

Pace: 6; **Parry:** 6; **Toughness:** 6(1)

Hind/Edge: Loyal, Block

Gear: Thick Constable's Coat (1 armor); Stun Baton (d8+d6 as club, 3d6 non-lethal as stunner – knocks out for 1d6 hours.

<p>Johnny Lo Leader of the Jade Dragon Tong.</p> <p>Attr: Agil d10 (+2); Sm d6; Spir d6; Str d6; Vigor d8 Skills: Fight d10; Know (Drugs; Underworld) d6; Notice d8; Persuade d6; Shoot d8; Stealth d8 Pace: 6; Parry: 9; Toughness: 6; Action Card: 6+ Hind/Edge: Code of Honor, Wanted (major). Acrobat, Block, First Strike, Martial Arts Master, Quick Gear: Border Pistol (12/24/48, 1rof, 6shots, 2d6), 4 shuriken (3/6/12, d6+d4), Switchblade (Str+d4), Fine understated but expensive clothing; Fist (2d6+2)</p>	<p>Adelei Niska Gangster boss known for cruelty and deep pockets.</p> <p>Attr: Agil d6; Sm d8; Spir d6; Str d8; Vigor d4 Skills: Fight d6; Intimidate d8+2; Know (Underworld, Black Markets); Notice d6; Pilot d4; Shoot d6; Stealth d6 Pace: 6; Parry: 5; Toughness: 4; Action Cards: 2 Hind/Edge: Greedy, Stubborn, Vengeful. Command, Connections (underworld), Filthy Rich, Followers, Killer Instinct, Level-Headed, Strong-willed. Gear: Wristcomm, Viper Double Derringer (5/10/20, 1rof, 2shots, 2d6+1), fine suit.</p>
<p>Sergeant Sam Moore More a leader of men than any Alliance officer.</p> <p>Attr: Agil d8; Sm d6; Spir d6; Str d8; Vigor d8 Skills: Climb d4; Fight d8; Gamble d4; Intimidate d8; Notice d6; Shooting d8; Streetwise d4. Pace: 6; Parry: 8; Toughness: 7; Shaken: d6+WD+2 Hind/Edge: Loyal, Ugly. Brawny, Combat Reflexes, Command, Imp. Block, Improv Fighter, Nerves of Steel (ignore 1W), Rock and Roll. Gear: Heavy rifle (24/48/96, 3rof, 21sh, 2d8), Hercules Pistol (12/24/48, 1rof, 6shots, 2d6+1), Combat Knife (3/6/12, Str+d4), combat boots, fatigues, wristcomm.</p>	<p>Tim “Top Hat” Kowalsky The nominal leader of the Drugstore Cowboys.</p> <p>Attr: Agil d6; Sm d6; Spir d4; Str d8; Vigor d6 Skills: Fighting d6; Intimidation d4; Know(underworld) d4, Notice d8; Riding d6; Shooting d6; Stealth d6. Pace: 8 (d10); Parry: 6; Toughness: 5; Vs. Ranged: 5 Hind/Edge: Big Mouth, Overconfident. Block, Dodge, Fleet-footed. Gear: Double-barreled shotgun (12/24/48, 1-2rof, 2sh, 1d6-3d6), silver cigarette case, fine felt top hat, city clothes.</p>

The Price of Success
2012 Origins Serenity Adventure
By Jim Davenport
www.dragonlairdgaming.com
using Savage Worlds



The Price of Success
2012 Origins Serenity Adventure
By Jim Davenport
www.dragonlairdgaming.com
using Savage Worlds



The Price of Success
2012 Origins Serenity Adventure
By Jim Davenport
www.dragonlairdgaming.com
using Savage Worlds



The Price of Success
2012 Origins Serenity Adventure
By Jim Davenport
www.dragonlairdgaming.com
using Savage Worlds



The Price of Success
2012 Origins Serenity Adventure
By Jim Davenport
www.dragonlairdgaming.com
using Savage Worlds



The Price of Success
2012 Origins Serenity Adventure
By Jim Davenport
www.dragonlairdgaming.com
using Savage Worlds



The Price of Success
2012 Origins Serenity Adventure
By Jim Davenport
www.dragonlairdgaming.com
using Savage Worlds



The Price of Success
2012 Origins Serenity Adventure
By Jim Davenport
www.dragonlairdgaming.com
using Savage Worlds



The Price of Success
2012 Origins Serenity Adventure
By Jim Davenport
www.dragonlairdgaming.com
using Savage Worlds



The Price of Success
2012 Origins Serenity Adventure
By Jim Davenport
www.dragonlairdgaming.com
using Savage Worlds



The Price of Success
2012 Origins Serenity Adventure
By Jim Davenport
www.dragonlairdgaming.com
using Savage Worlds



The Price of Success
2012 Origins Serenity Adventure
By Jim Davenport
www.dragonlairdgaming.com
using Savage Worlds

